



2011-2012 Program Plan

# BEAT THE STREETS WRESTLING

A new name and a new look to the program that started it all

# **BTS JUNIOR WRESTLING LEAGUE**

# JAMBOREE PHASE

---

1. There will be 6 weekends of “Jamboree” Style competition during which teams will be assigned to locations at a rate of 5 teams per mat available.
  - a. Each team will be assigned 5 of the 6 weeks. The 6<sup>th</sup> week will be a bye week for that team.
2. Teams will be required to use the “Matchmaster” software to indicate which of their wrestlers will attend each Jamboree. (See Roster Management protocol for details.)
3. Wrestlers will be paired with wrestlers from other schools who have are approximately the same age, weight and have approximately the same level of experience.
4. There are no weight classes for these events. Wrestlers exact weights should be recorded by the coach on the official weigh in sheet and brought to the event.
5. The day should last no longer than 3-4 hours.
6. All matches should be run using Three 1 ½ minute periods.
  - a. If a pin takes place, the ref will start the wrestlers again in neutral position. There should be a distinct sound to indicate the end of each period so as to differentiate between the end of a period and a ref’s whistle.
  - b. If there is a second pin by the same wrestler, that ends the match.
7. If time permits, coaches can pair wrestlers for additional matches.
8. Teams arriving after the initial pairings have taken place will not be guaranteed one match per wrestler and will have to wait to have their teams “worked in” to the schedule.

# DUAL MEET TOURNAMENT PHASE (1)

1. All teams will be placed in a bracket and the tournament will take place over a two week period, culminating with the top 4 teams having their semifinal and final matches at the Mayor's Cup. Exact schedule to be determined.
  1. The first three rounds (Rounds of 64, 32 and 16) will be run at selected sites and there will be 3-4 teams that will compete at each site.
  2. The final schedule will be announced in November.
2. Wrestling will be limited to those wrestlers who qualify as "middle school athletes" within USA Wrestling and "novices" who are in 6<sup>th</sup> grade or higher. Wrestlers may not have turned 15 prior to the first day of school in September, 2012.
3. In the preliminary rounds, exhibition matches may be held between wrestlers no more than 1 weight class above or below his/her competitor and no more than 1 year older or younger than his competitor, based on year of birth. From the quarterfinals on, there will be no exhibition matches

# DUAL MEET TOURNAMENT PHASE (2)

1. This order may be changed by mutual consent of the teams involved with the approval of the league office.
2. Each match will have a scheduled starting time. In the event that a team scheduled to wrestle is not on site at the scheduled starting time there will be a 15 minute grace period. Beginning 15 minutes after the scheduled starting time, and every 10 minutes thereafter, the team that is not on site will forfeit its matches in order, starting with the lightest weight.
  - a. After 40 minutes, if the team has not arrived, the entire match will be forfeited and the cost of the referee will be deducted from the coach's stipend.
  - b. In the event that the team that is on site does not have a wrestler in the weight class that is to be forfeited by the team not on site, it will be a double forfeit and the 10 minute clock will start before declaring the next forfeit.
3. The second match of any competition will begin 5 minutes after the first or 45 minutes after the start of the first match, whichever is later.
4. If a visiting team that did not wrestle in the first match is not on site when that match is scheduled to begin, they shall be subject to the same forfeiture rule as outlined above.
5. Exhibition matches
  - a. Exhibition matches will take place after the scheduled dual meet or at time that is mutually convenient as agreed upon by all coaches.
  - b. Times for periods of exhibitions will be 1 minute.

# DUAL MEET TOURNAMENT PHASE (3)

## **Dual meet semifinals and finals (Mayor's Cup)**

1. The dual meet championships will be conducted at the site of the Mayor's Cup, January 29 and 30.
2. The top 4 teams from the dual tournament bracket will compete.
3. Teams that lose in the semi finals will compete for 3<sup>rd</sup> and 4<sup>th</sup> place.
4. Teams that win in the semi finals will compete for 1<sup>st</sup> and 2<sup>nd</sup> place.

# DUAL MEET TOURNAMENT PHASE (4)

## On site needs (applies to all competitions)

1. The home team will be responsible for providing the following for all matches
  - a. Ice and appropriate bags
  - b. AED defibrillator
  - c. Mat(s) appropriately taped and cleaned
    - i. If you have a mat that only has a 1 foot protection area between the circle and the edge of the mat, you need to use some supplemental mats (gym mats will do) near the area of the mat where the circle comes close to the edge. Ideally, you would have 4-5 feet between the end of the circle and the edge of the mat.**
  - d. Visible score clock for each mat being used
    - i. May be stop watch and flip scores if no wall or table top clock is available.
  - e. Certified scale at mat side
  - f. At least one person certified in first aid.
  - g. Pens and pencils
2. Each team needs to provide
  - a. Scorekeeper
  - b. Time keeper

# STATE TOURNAMENT QUALIFYING PHASE

1. Beginning after Mayor's Cup, the Beat the Streets league will transition into a short Tournament phase.
2. There will be on site weigh ins for the City Championship/State Qualifier.
  - a. Wrestlers will weigh in wearing their competition singlet.
  - b. Wrestlers must make scratch weight. There will be no weight allowance.
  - c. Wrestlers who do not make weight will be moved up to the weight class for which they have qualified.
3. Beat the Streets will conduct State Qualifying tournaments during the weeks to be announced. Any USAW Chartered Club in New York City or USAW registered individual from New York City, including those that were not part of the BTSJWL, will be invited to compete.
  - a. Details for the conduct of division tournaments will be released no later than January 9.

# TRAVELING PHASE

---

1. Following the City Championship/State Qualifier, there will be a number of sites around the city at which Wrestlers can continue to train. While the primary purpose of these sites is to prepare wrestlers who have qualified for the states for that event, the sites will be open to any middle school wrestler who wishes to train.
  - a. There will be a nominal charge of \$25 per wrestler to participate in the travelling phase.
  - b. Any expenses associated with the travelling team will be the responsibility of the individuals involved. These costs include, but are not limited to:
    - i. USA Wrestling card upgrade (\$20)
    - ii. Travel to competitions outside NYC
    - iii. All expenses related to travel to and housing at the New York State Championships.

# ROSTER MANAGEMENT

1. Beginning September 20, coaches may begin the process of registering wrestlers for their rosters
2. Coaches will enter their rosters into the USA Wrestling Data Base. (Handout for process is on the web site.)
3. BTSW will export the information for each of their wrestlers into the “Matchmaster” on line registration program.
  - a. There will be several training sessions for this process beginning in September. The exact schedule will be posted on the Beat the Streets web site: [www.beat-the-streets.org](http://www.beat-the-streets.org).
  - b. All wrestlers will be required to pay a \$20 participation fee. This fee covers the costs of competitions and insurance.
    - i. Wrestlers who enter the qualifier for the State Championships will be required to upgrade their USA Wrestling card for an additional \$10.
4. Names may be registered prior to collecting the participation fee, but only those wrestlers who have paid this fee will be allowed to practice or compete once the season starts.
5. Names may be added at any time during the season.
6. Each team will be registered as a USA Wrestling Chartered Club
7. Only wrestlers whose names are in the Matchmaster program will be permitted to compete.

# HOME TEAM REQUIREMENTS

1. The home team will be responsible for providing the following for all matches
  - a. Ice and appropriate bags
  - b. AED defibrillator
  - c. Mat(s) appropriately taped and cleaned
    - i. **If you have a mat that only has a 1 foot protection area between the circle and the edge of the mat, you need to use some supplemental mats (gym mats will do) near the area of the mat where the circle comes close to the edge. Ideally, you would have 4-5 feet between the end of the circle and the edge of the mat.**
  - d. Visible score clock for each mat being used
    - i. May be stop watch and flip scores if no wall or table top clock is available.
  - e. Certified scale at mat side
  - f. At least one person certified in first aid.
  - g. Pens and pencils
2. Each team needs to provide
  - a. Scorekeeper
  - b. Time keeper

## WEIGH INS FOR JAMBOREES AND DUAL MEET TOURNAMENT (THROUGH 1/4 FINALS)

1. Teams will conduct their own weigh ins no earlier than Wednesday prior to the scheduled competition.
2. Coaches will record the exact weights of each wrestler in the Matchmaster program for Jamborees and on the official weigh in sheets for the Dual Meet Championships, through the Quarterfinals.
3. For the Dual Meet Championships, wrestlers must make exact weight in order to compete in that weight. In the Dual Meet Championships, a wrestler may only wrestle in the weight class for which his exact weight qualifies him/her or one weight class higher.
  - a. For the Semifinals and Finals of the Dual Meet Championships, wrestlers must weigh in ON SITE one hour before competition.
4. For each round of the Dual Meet Championships, the home team is responsible for providing a scale.
  - a. For all rounds prior to the semifinals, the scale would only be used if a coach challenged an opposing wrestler's weight.
5. During the Dual Meet Championships, a coach may challenge an opposing wrestler's weight.
  - a. If challenged, a wrestler must get on the Matside scale dressed in his singlet and shoes.
  - b. The challenged wrestler can weigh no more than 5 pounds over the weight class.
  - c. In the event that a wrestler is more than 5 pounds over the weight class, he will be reclassified at the weight at which his actual weight qualifies him to wrestle and his team will have 1 point deducted from the team score.
  - d. In the event that a challenged wrestler makes weight, the challenging team will have 1 team point deducted from its score.
6. Once a match has begun (referee blows the whistle to start the match) there can be no challenge.

# MASTER SCHEDULE

	SITE
Week ending	
20-Nov	Jamboree
27-Nov	Thanksgiving
4-Dec	Jamboree
11-Dec	Jamboree
18-Dec	Jamboree
25-Dec	Christmas
1-Jan	New Year
8-Jan	Jamboree
15-Jan	Jamboree
22-Jan	Dual meet tourn
29-Jan	Off or travel
5-Feb	Individual City Championships
12-Feb	Off or travel
19-Feb	State Qualifier

# YOUTH LEAGUE COACHES ADVISORY COMMITTEE

- × Mike Wurmland - MS 582
- × Larry Mentzer - MS 328
- × Ray Novelli - IS 19
- × Rich Zbytniewski - Count Basie MS
- × Khari Freeman - MS 238
- × Jim Cameron - PS 232
- × Robert Brady - MS 194
- × Tyrone Webb - IS 129
- × Steve Avena - IS 96 Seth Low
- × Constantine Topsidakis - MS 318
- × Chris Poli - Baruch MS
- × Jon Cichon - SI
- × Joe DiForte - Lions
- × Corey Luce - Roosevelt Island MS (former coach)